

c. (20 pts) For the LED/Switch configuration shown in Figure (a), implement the flowchart of figure (c) in an *interrupt driven manner*. Divide your solution into two code segments -- an ISR, and *main()* code that includes the declarations of any variables used by the ISR and *main()*, initialization code for the interrupt system, and initializes the LED to OFF. You do not have to debounce the input switch. You cannot have any delay code in the ISR that waits for input. Your infinite loop in *main()* has to be an infinite loop that is an EMPTY infinite loop *while(1){}*; your ISR has to do all of the work.

1. (13 pts) ISR code (do not worry about debouncing the switch inputs).

2. (7 pts) *main()* code, your *while(1){}* has to be empty; the ISR must do all of the work.

- d. (7 pts) Assume an asynchronous serial channel with a data format of 1 start bit, 8 data bits, and 1 stop bit between characters. If I wanted to guarantee that eight characters would be transmitted in 3 ms, what is the MINIMUM baud rate I could use from the standard baud rates of 4800, 9600, 19200, 38400, 57600, 76800 or 115200? You must show your WORK in order to get any credit for this problem. Assume the receiver accepts data as fast as I transmit it.
- e. (7 pts) Write C code that implements the *void putch(char c)* function (transmits one character to the serial port). *No interrupts are enabled.*
- f. (9 pts) Write a C code function that waits for availability of data in a circular buffer, then reads data out the circular buffer and returns it. Assume the variables declared below; the head pointer is used to place data into the buffer, the tail pointer is used to take data out of the buffer.
- ```
#define BUFSIZE 16
char head, tail;
char buf[BUFSIZE] // implements storage for circular buffer
```

g. (9 pts) Given the code below and Figure (g), answer the questions:

g.1 This produces a periodic waveform; draw it starting at time 0 and continue for a couple of cycles.

g.2 What determines the HIGH PULSE WIDTH time?

g.3 What determines the LOW PULSE WIDTH time?

```
interrupt my_isr() {
 if (INT1IF) {
 INT1IF = 0;
 RB5 = 1;
 }
} //end my_isr()

main() {
 TRISB5 = 0; TRISB1 = 1;
 RB5 = 1;
 INTEDG1 = 0; IPEN = 0; INT1IF = 0; INT1IE = 1; GIE = 1;
 while (1) {
 RB5 = 0;
 } // end while()
} //end main()
```

Part II: (28 pts) Answer 7 out of the next 9 questions. Cross out the 2 questions that you do not want graded. Each question is worth 4 pts.

1. Given a voltage of 3 V, a clock freq of 10 MHz, and a current consumption of 5 mA, what is the new current consumption predicted by theory if the voltage is increased to 4 V and the clock frequency to 20 MHz?

2. Draw a picture that shows how an open-drain output differs from a normal CMOS output.

3. In the code below, a student is trying to detect a power-on-reset, but a mistake has been made. Correct the code.

```
main() {
 serial_init(95,1); // 19200 in HSPLL mode, crystal = 7.3728 MHz
 if(!POR) {
 printf("Power-on-reset detected!");pcrlf();
 }
 //rest of code
```

4. What is the SPBRG value for a baud rate of 38400 assuming an FOSC of 15 MHz and high speed mode?

5. In the code below, what will happen assuming the standard PIC18 setup that you have been using in lab?

```
main() {

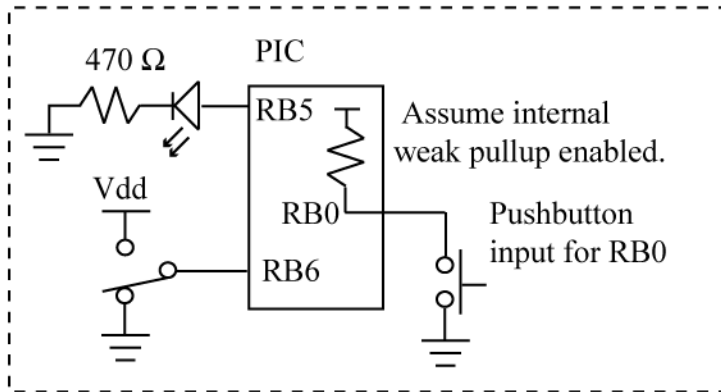
 serial_init(95,1); // 19200 in HSPLL mode, crystal = 7.3728 MHz
 printf("Daylight Savings Time is Evil!");pcrlf();
 SWDTEN = 1;
 while (1) {
 // do nothing
 }//end while()
} //end main()
```

6. Can I hook the PIC TX and RX pins directly to pins 2, 3 of the DB9 to implement my serial port connection to the PC? If NO, why not? What is needed?

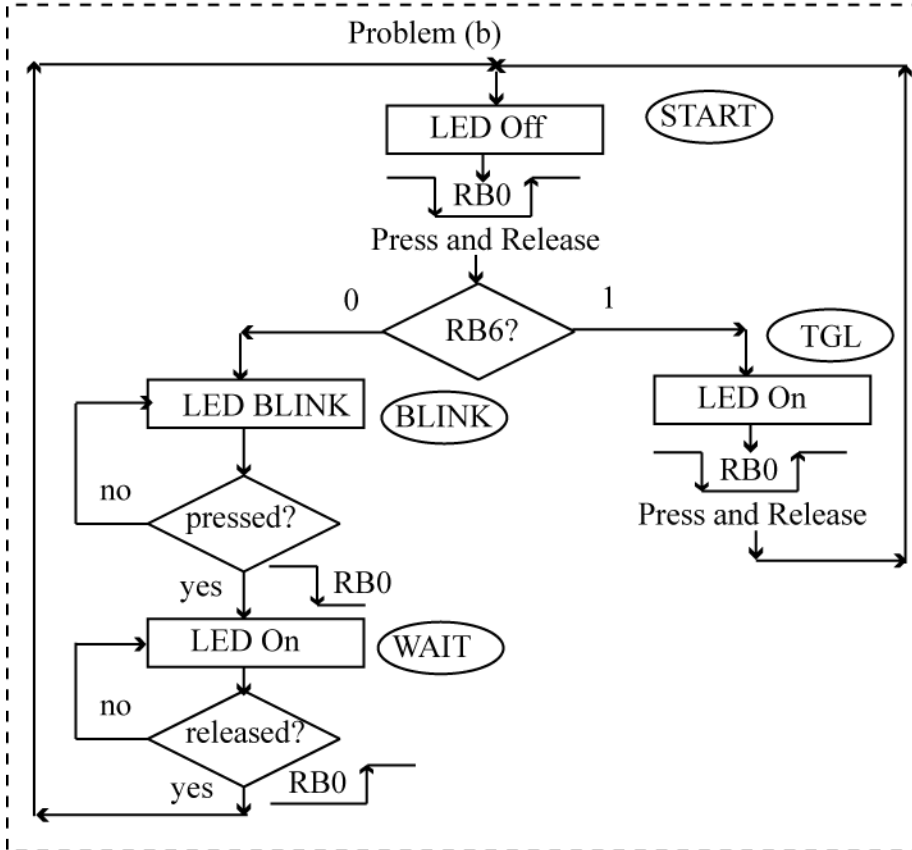


Figures

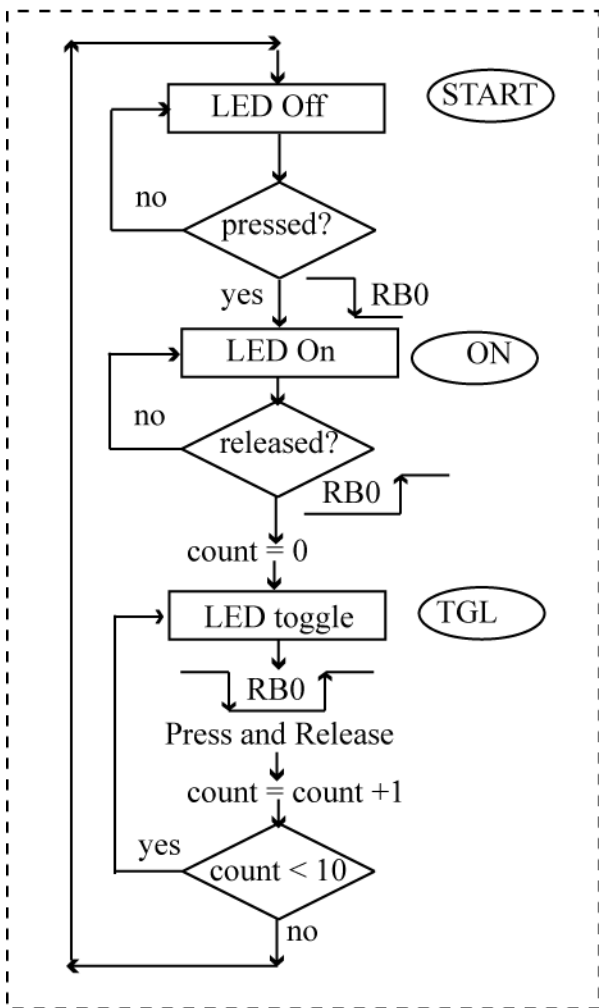
Problem (a)



Problem (b)



Problem (c)



LED toggle means that if it is ON, then turn it OFF, and vice-versa

Problem (g)

